

SUMMONED DEMON GENERATOR

by Sean Wills

This generator will create a variety of demons, as summoned by a Sorcerer.

ROLL ALL THE DICE!
(1d4, 1d6, 1d8, 1d10, 1d12 & 1d20)

HD = d6 outcome plus
Sorcerer's level
AC = 6[13], Atk: 1
Move: 12

Demons have d4 uses
of their Talent.

d4	Achilles Heel *	
	1	Magic
	2	Holy Water
	3	Magic Weapon
	4	Another Demon

d6	Size (modifies damage)	
	1	Small
	2-5	Medium
	6	Large

d10	Attributes	
	1	Fast (Atk 2 MV 18)
	2	Plate-Armoured
	3	Winged (Fly)
	4	Acid Spit (50ft)
	5	Regeneration
	6	Semi-corporeal
	7	Diseased
	8-10	Very Frightening (Save or Stunned for d6 outcome rounds)

d8	Natural Weapon (damage = d4 outcome x Size)	
	1-3	Claws
	4-5	Fangs
	6	Horns
	7	Tusks
	8	Spikes

d20	Talents (cast as Lvl 9)	
	1	Locate Object
	2	Sticks To Snakes
	3	Invisibility
	4	Animate Object
	5	Control Weather
	6	Magic Missile
	7	Feeblemind
	8	Ice Storm
	9	Fireball
	10	Move Earth
	11	Passwall
	12	Shape Change
	13	Stone to Flesh
	14	Maze
	15	Dimension Door
	16	Meteor Swarm
	17	Reverse Gravity
	18	Mass Charm
	19	Prismatic Sphere
20	Death Spell	

d12	It Desires...	
	1-3	Freedom
	4-5	Warm Flesh
	6-7	Slaves
	8-9	Vengeance
	10-11	To Breed
	12	Armageddon

* the only thing that can harm the Demon.

Generator Concept by
James R. "Grim" Cone 2009