

DEATH SKULL MAYHEM!

NEW FAIR CITY IS IN DANGER! IF THEY DON'T PAY THE RANSOM TO THE SUPER-VILLAIN, **DEATH SKULL**, HE WILL BLANKET THE CITY IN **TOXIC GAS**!

AS THE CITY'S **HERO**, YOU FOLLOWED ONE OF DEATH SKULL'S HENCHMEN TO THEIR HIDEOUT, AN ABANDONED **AIRCRAFT HANGAR**.

YOU MUST FIND A WAY TO STOP DEATH SKULL AND HIS EVIL SCHEME!

THE **RADIO TOWER** PROVIDES A VANTAGE POINT FOR THE HANGAR.

REACH THE **SKYLIGHTS**, TO STEALTHY ENTERS THE HANGAR.

2 GOONS WITH **PISTOLS** GUARD THE FRONT ENTRANCE AND SCARE OFF ANY NOSY PASSERBY.

A **FUEL TRUCK** PARKED NEAR THE HANGAR DOOR.

USE THE **CATWALK** TO MANEUVER QUIETLY ABOVE THE ENEMIES.

IT TAKES SEVERAL TURNS TO DISABLE THE **2 POISON GAS TANKS** ATTACHED TO THE HOVERCRAFT.

DEATH SKULL AND HIS ASSISTANT ARE DOING THE FINAL FLIGHT CHECK.

6 GOONS WITH **ASSAULT RIFLES** PATROL THE INTERIOR PERIMETER.

CRATES PROVIDE COVERS AND CAN BE USED IN COMBAT.

DEATH SKULL ATTACKS WITH HIS **BLASTER AND GRENADES**. THE ARMORED HOVERCRAFT STAYS AT FAR DISTANCE, FROM THE HERO.

THE HOVERCRAFT CONTINUES TO **CIRCLE** THE DOWNTOWN AREA UNTIL IT TAKES ENOUGH DAMAGE TO **BRING IT DOWN**.

IF ANYONE GETS TOO CLOSE...

DEATH SKULL WILL USE HIS ASSISTANT AS A **HOSTAGE**!

BACK OFF OR SHE DIES!

HELP...

CAN YOU SAVE NEW FAIR CITY AND BRING **DEATH SKULL** TO JUSTICE?!

AT THE FIRST SIGN OF TROUBLE, **DEATH SKULL** WILL **BLAST OFF** WITH HIS ASSISTANCE, STRAIGHT THROUGH THE ROOF! ANYONE NEXT TO THE HOVERCRAFT WILL BE **KNOCKED BACK 20 FEET!**