

THE TOWER OF THE GREAT ERUPTION

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Wind Lothamer
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Gnome Sweet Gnome

The housing level of the Gnome tower. It's nice and warm here due to the steam works. Each of the 66 Gnomish families has their own simple dwelling--living rooms, kitchen, bedroom and a handful of gold and silver. The Main Gnome lives in the Temple of the Great Eruption in the center of the level. The Temple always has 2-5 guards outside and another 2-8 guards inside.

The Main Gnome's treasure includes a box of gold, a diamond ring and the Wand of Eruption (2-8 charges, shoots lava up to 10 feet).

This floor features 5 balconies with access to the outside.

An elevator to the Flight Deck is located near the Temple of the Great Eruption.

The Metrognome

This is the nerve center of the Gnomes' steam works. The Metrognome keeps everything synced, pumping water and lava at regular intervals to get the perfect mix into the boilers on each level. If its perfect rhythm is interrupted, catastrophe will surely ensue! The metrognome can only be reached through the steam exhaust in the top of the chamber, 30 feet above the floor.

Flight Deck

This is the only way that the Gnomes enter or leave the tower--taking gliders out through the open runways. Their gliders will carry two gnome-sized or one human-sized passengers. Piloting these is tricky and they will crash on a 1 in 6. An intact glider would fetch a handsome price.

There will be 3-18 Gnomes on this floor at any time.

The mushroom garden in the center of the floor is full of delicious edible mushrooms.

Elevators up to the living quarters and down to the mushroom farms.

Mushroom Farms

The Gnomes love to eat mushrooms. They farm them on these two floors. There may be 2-8 Gnomes on each floor.

These mushrooms are some of the best in the world and would fetch a high price (twice the value of truffles) on the open market. Eating these mushrooms daily for at least 1 week will grant increased resistance to fire/heat.

Lava Gnomes:

Wear leather armor and wield short swords. 1 in 6 will also have a small crossbow.

Lava Gnomes are 3' tall with orange skin and bright red hair. They are super resistant to fire and heat.

Steam Works

These factories power the tower, mixing water from the holding tanks with lava from below. They are completely autonomous and there are no Gnomes on this level, though 4 Steam Golems guard the floor (3 x as powerful as a Lava Gnome and deal heat damage when they hit.) One will check each factory every 15 minutes.

The machinery in the steam factories is hi-tech & each intact widget would be worth a fortune to a discerning buyer (3-18 minutes per widget to remove them intact.)

There is an elevator to the Mushroom Farms & a hatch leading to the Lava Well.

Getting In

Why do the PCs come here? Who knows! Maybe someone wants the Gnomes' technology, maybe they want the mushrooms, or maybe the Wand of Eruption. Maybe the PCs teleported in, or they drifted onto the flight deck runways on the breeze. Maybe they have lava boats and came in across the lava lake. Maybe this is all a dream and they're not really there at all...My PCs came in across a wooden bridge over the lava lake and climbed in the bottom floor!

Lava Well

The bottom of the tower is full of lava. It may or may not also have Lava Monsters in it. Pipes draw the lava up to the Steam Works above. There are plenty of openings in the walls for ventilation, which someone could climb through. Touching the lava would be a really bad idea.

