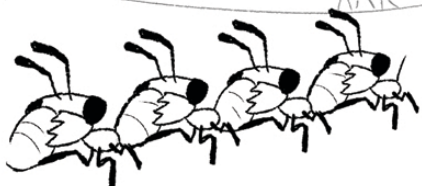


The Colony

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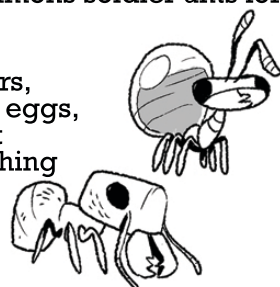
A new mountain? No! This lumbering colossus is quickly crossing the wilds, eating herds of oxen and boars in its path. Your party is summoned to stop the earthen titan before it crushes the humble mountain village in its path.

The Colony is a giant, living creature made up of a dire ant colony. Its walls are mud, stone, and wax. Worker ants link together to form its muscles and nerves.



Worker ants link together to form the muscles and nerves of the Colony. Under pain or duress they can emit a purple, 15 foot diameter cloud of panic pheromones that summons soldier ants for its duration.

Cargo Ants carry honey or nectar in their abdomens to feed the workers, carry out dead ants, carry new born eggs, and generally clean the colony. Emit panic pheromones if they smell anything suspicious.



Soldier Ants attack anything that smells like panic pheromones.

Professor Roderick Brinkley is an elf druid entomologist studying the Colony. His position changes. He's unaware of other sentient life inside the Colony. Has vials of ant pheromone that make you invisible to ants. He wants to protect the colony. Is easily fooled since he hasn't interacted



1. Mouth- Start of a slippery slide to the stomach.

2. Stomach: A straight drop into a vat of gastric juices. A massive tapeworm swims through the depths looking for live prey. There is a catwalk around the edge of the pool of acid with cargo ants lapping up the acid broth. Captain Spode is fishing out pieces of boar with a wooden pitchfork but retreats to his secret room as soon as he sees the adventurers.

3. Captain Spode's chamber: A hammock, some various treasures (junk) Spode has collected over the years. He hates company and wants to continue to live in the Colony in peace. He has several vials of ant pheromone that make you invisible to ants, unless you're sprayed with distress pheromones by damaged ants.

4. Great Chest Cavity: One side has a four chambered barracks that house an army of sleeping soldier ants. The other side is a great balloon fungus that symbiotically lives off the tree roots and provides air to the colonies. A member of the Jets broke his leg trying to climb up to the head and wants to be reunited with his friends.

5. Head: The eyes are two camera obscuras that project onto a wall of worker ants linked together in a tight web. The eye holes are big enough to climb out of.

6. Tree: A huge sentient tree that pretends to be the brain of the colony, but all it can really do is guide the colony's direction by waving branches in front of its eye sockets. It can be persuaded to steer the Colony away from the village. Its roots permeate through the chest cavity and royal brood chambers, where it has leaves it can see and communicate through. It is unaware of the Professor. It thinks the Jets are here to destroy the Colony and wants them killed.

7. Royal Brood chamber: The walls are lined with pockets of maturing pupa. A massive queen lays eggs. Several winged drones clean and serve her and will defend her if they feel threatened. A massive brood cell is growing a new queen.

8. Storage room: Cargo ants, abdomens stuffed with nectar hang from the walls. Undigestible materials are scattered around the floor. The Jets, a rival gang of adventurers seeking treasure are debating which tunnel to go through.

9. Arm socket: A straight shot down out of the body.

10. The womb: Worker ants slap mud and wax together to build a new Colony. Once the new queen hatches it will be complete. The Colony is seeking a safe place to give birth to her.