tyrant, awakened in Trigonon's final experiment, -

killed his creator, kept his golden skeleton, wields

magic staff to command the dome and the gelmen:

Surrounded by 3 lounging gelguars; HD 2.

petty, jealous of structured lifeforms; HD 3.

Trigonon's magic staff: spells: control ooze,

paralysis cloud, convert matter to energy.

Trigonon the Unhinged Science Sorcerer fancied himself a chemist. He has paid the price for his curiosity, and SO WILL YOU in...

min, sans full moon.

Observatory: spiral stairs up to roof: 3000 gp in delicate astronomy equipment including Lesser Telescope of Foresight; barely used.

Former dungeon: no floor. Cells filled with gelatin. 1 contains Wand of Teleportation; 3 charges. Stuck in a brain; perpetually (and painfully) reforming; if extracted, insane werewolf reforms in 1 Tacky audience chamber: herein: Ovo, gelatinous

Centrifuge: used in experiments. Now stuck rapidly spinning on its side.

Collapsing sitting room:

3 in 6 chance of

dissolution.

BY JEFF CALL

Upside-down kitchen: d6 desperate-to-live cooks just fed last chunk of meat to a gregarious, talking ochre jelly (HD 4, divides when cut or electrocuted). PCs are convenient resupply.

Gelatin filled room: dead end.

Upturned servant quarters:

gold idol to Iuzis, small-time

service industry god, buried

under bedding.

6. d6 gelmen wrestlers: as ghouls; discontented; HD 2.

Random Encounters: (2 in 6) 1.d8 gelmen guard: as ghouls;

2. d4 vampire diplomats:

trapped in dark corner

untouched by sunlight; HD 3.

3. Sentient black pudding:

4. d4 thieves: wrong heist,

5. Angry jade bear: confused,

reverts to wondrous figurine

hungry for chit-chat; HD 10.

no-nonsense: HD 1.

wrong time; HD 1

Room Dissolution:

when defeated.: HD 4.

Each turn PCs inhabit a room, 1 in 6 chance it will break apart. On 1st timeroom begins to leak gelatinous-ness (as a gelatinous cube). 2nd time - the room breaks apart and the dome fills the space.

Bedroom: Toppled and scattered contents. Contains 450 gp worth of fine bedding, and an Armoire of Holding; automatically locks from outside.

Horse-themed Private Bathroom:

solid gold fixtures, a half lead/half gold statuette of a stallion, and a crate of lead bars. A set of Horseshoes of Shrinking (permanent) and a Lasso of Charm Person hang on walls. In cabinet: 2 identical clear decanters of liquid. One is a

red potion (temp +2 WIS and INT), the other a green potion (temp -4 WIS and INT). A note reads: "Don't drink the green." Save vs color blindness.

Random things suspended in the Gelatinous mass:

- 1. mace of thunder
- 2. bracelet of ghostwalk 3. gold teeth
- 4. prosthetic leg
- 5. wind-up watch
- 6. weird reflective sphere 16. scattered coins
- 7. stove
- 8. ax head
- 9. primitive lightbulb
- 10. platinum platemail
- 11. grappling hook
- 12. locked safe 13. bust of Trigonon
- 14. mirror shield 15. very clean pipes
- 17. crystal ball 18. holy symbol
- 19. ball bearings
- 20. glittering gold dust

Blockage: mud, feces, and Slick brown pipes: failed a soiled +2 Gambeson of Magic Dispelment; 1/day spell use.

indoor plumbing experi-

Bathroom: scared servant hiding in tub hoping to create safe cocoon. Will trade pilfered ring for any help. +1 Ring of Protection; painfully gaudy; advantageous in certain social circles; disadvantageous in most.

Armory: scattered weapons and NOTE: Gelatinous Dome bearmor and +1 Icv Saber: has a cold; contagious. Anything here has high chance of sliding down into gelatin at bottom.

haves as its mysterious cube counterparts, slowly inching along, absorbing organic material, and paralyzing any living thing that touches it.

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