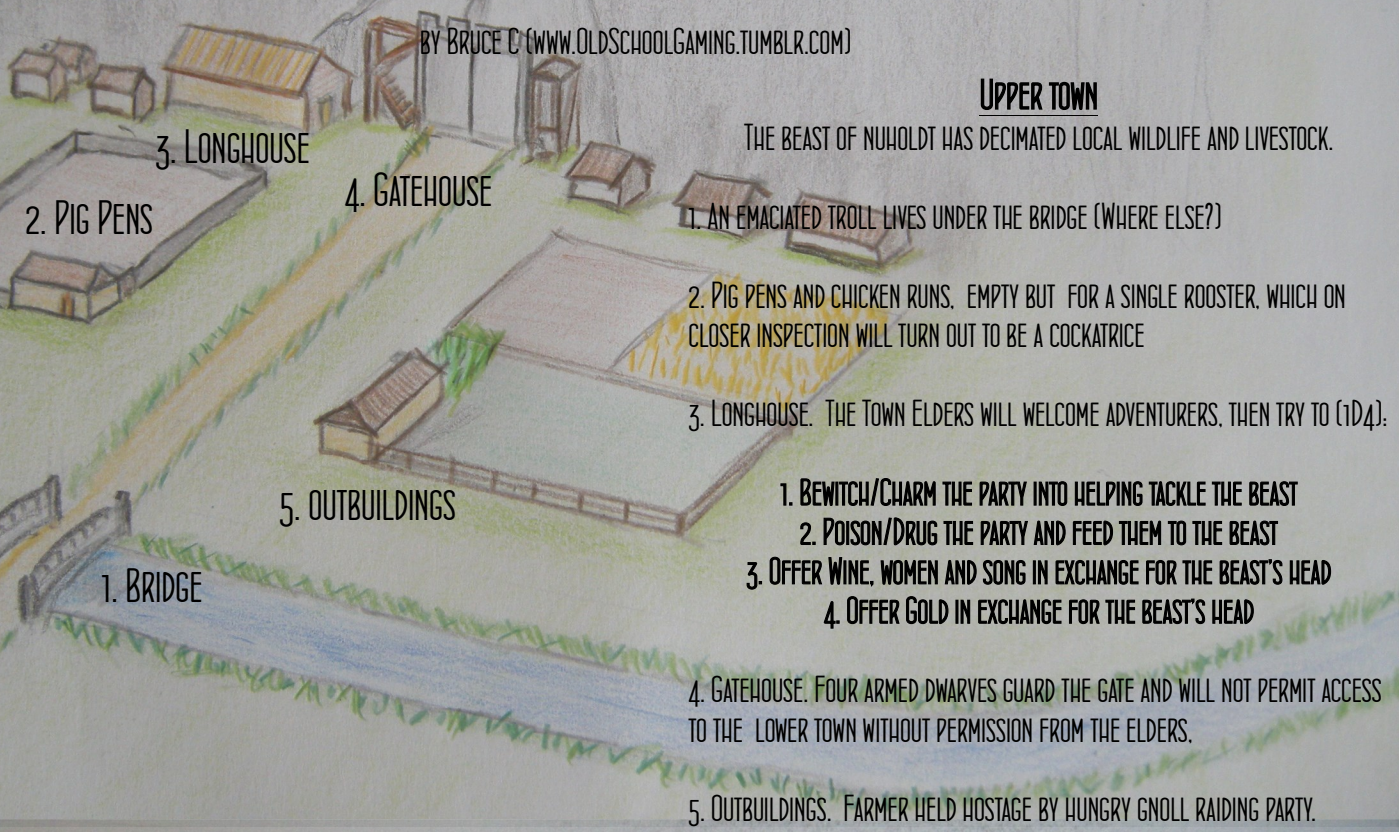The settlement of Nuholdt (Nu = New, Holdt = Hope or Home) is modest by traditional Dwarven standards.
The outskirts of the town are above ground and a defensible 'lower town' is built into the mountainside.
The Lower town hides a dark secret:

The Beast of NUHOLDT

By Bruce C (www.OldSchoolGaming.tumblr.com)

Upper town

The beast of nuholdt has decimated local wildlife and livestock.

1. An emaciated troll lives under the bridge (Where else?)

2. Pig pens and chicken runs, empty but for a single rooster, which on closer inspection will turn out to be a cockatrice

3. Longhouse. The Town Elders will welcome adventurers, then try to (1D4):

1. Bewitch/Charm the party into helping tackle the beast
2. Poison/Drug the party and feed them to the beast
3. Offer Wine, women and song in exchange for the beast's head
4. Offer Gold in exchange for the beast's head

4. Gatehouse. Four armed dwarves guard the gate and will not permit access to the lower town without permission from the elders.

5. Outbuildings. Farmer held hostage by hungry gnoll raiding party.

Map labels:
3. Longhouse
2. Pig Pens
4. Gatehouse
5. Outbuildings
1. Bridge

Lower Town

The Beast of Nuholdt is a minotaur. the dwarves have managed to trap it in the lower town but none are willing to face it!

6. Armoury/Vaults Contain Dwarvish Weapons, Oil (and the means to heat it) and Rocks intended for Murder Holes in the battlements.

7. Three of the four locked prison cells hold prisoners: A Halfling thief, and two hungover dwarves imprisoned for refusing the face the beast. The last cell contains treasure hurriedly secured by the town elders.

8. Town Square. These workshops & dwellings may contain tools which can be used to ensnare or fight the beast.

9. The Well. Parties incapacitated by the town elders (3. longhouse) will awaken here, bound to the winding mechanism.

10. Storeroom. The Minotaur trapped inside can be heard throwing it's weight against the door. It will escape in 1d12 turns.

Map labels:
10. Storeroom
9. Well
8. Town Square
7. Cells
6. Armoury