

Mollie's Roadhouse



Map Key	Random Encounters (1d12)
<ol style="list-style-type: none"> 1. The roadhouse 2. Barn 3. Outhouse 4. Fishing Dock 5. Vegetable garden and Small Orchard 6. Stone Circle 7. Trade Road 8. The Deep Forest <p style="text-align: center;">Background</p> <p>Mollie's Roadhouse started as a simple camping area for drovers and caravans to use for rest and make use of a natural spring while traveling back upstream on foot after unloading their barges downstream.</p> <p>The Roadhouse is a simple two room tavern with the Kitchen/Pantry making up one room and the tavern the other. The tavern offers both a hot meal and a dry place to sleep, either on the dirt floor of the tavern or in the hayloft of the barn.</p> <p>The Quality of the food and drink is average, and the menu ranges from fresh fish from the river, vegetables and fruits from the small garden and wild boar and stag harvested from the forest.</p>	<ol style="list-style-type: none"> 1. Religious Pilgrims 2. Goblin Hunting Party 3. Bandits 4. Woodsman 5. Hunters 6. Orc Raiding party 7. Giant Spiders 8. Military Patrol 9. Lost Child 10. Large Predator (Cat, wolf, or Bear) 11. Caravan 12. Traveling Tinker