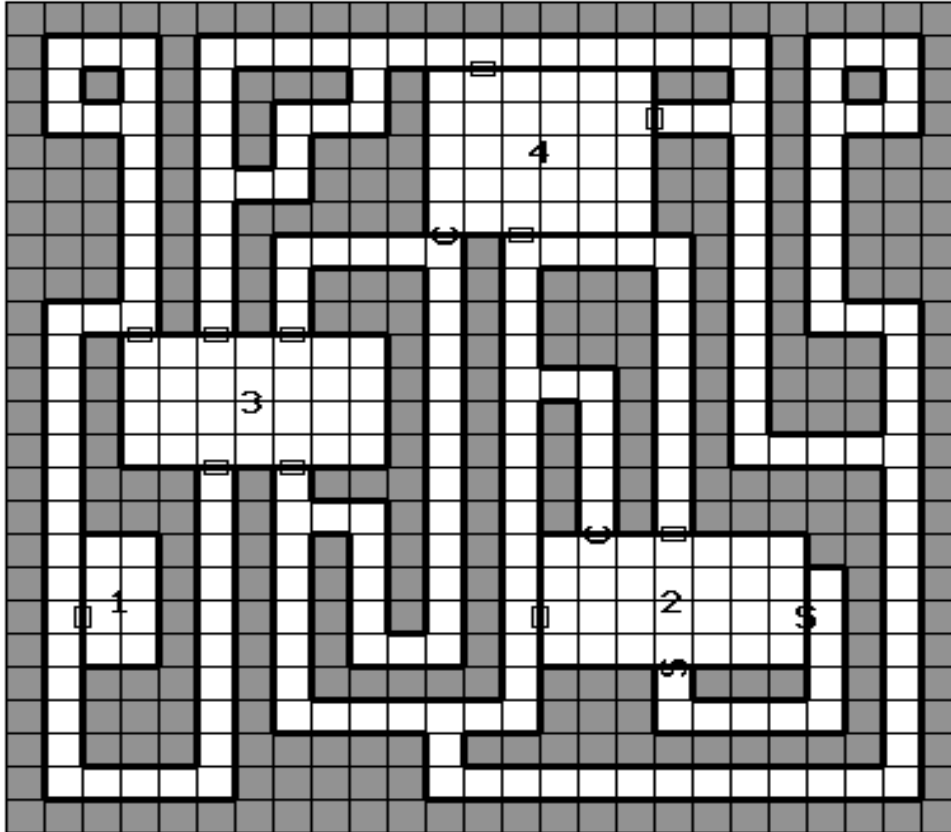


# Vampire's of Doom

1 sq = 10ft



## Wandering Monsters

Roll 1d20 per each rest period

- 1-9 No encounter (add 1 to next roll)
- 10 - 12 Zombies, 1d4
- 13 - 15 Giant Spiders, 1d4
- 16 - 18 Ghouls, 1d2
- 19 - 20 Vampire

## Legend

- S – Secret Door
- C – Concealed Door

**Background** – You have been teleported into the hidden lair of the Vampire's of Doom. You are standing in a long hallway facing south; the hallway stretches before you and takes a turn to the west. Why these vampires are here is something you have been sent by your patron to figure out.

## Room Key

**Room #1:** Room #1 is a relatively empty room; it's relatively empty except for the lone coffin located in the center of the room. The coffin itself has a simple needle trap. The needle of course has a vicious poison on it that will cause the person whom triggers it to be placed in a trance until the vampires arrive. Looking inside the coffin will reveal it to be empty, but there is a false bottom, if the PC's look and hidden underneath are 1000 gold coins.

**Room #2:** Gerbo's Lair, here resides Gerbo a gnome vampire. The room has a coffin, which is now open. There are scattered bones around the room, but not much else. Gerbo is ready for you. Hidden inside Gerbo's coffin is a Wand of Magic Missiles

**Room #3 :** Located in this room are various pieces of furniture, all broken and scattered throughout the room. In the center of the room stands a statue of a beautiful woman. There are pressure plates located around the perimeter of the statue, when someone steps on it the statue animates and will engage that person. There is no treasure here.

**Room #4:** Lair of Zook, the chief vampire. Zook is located in the coffin in the bottom south-west corner of the room, close to the concealed door. Inside the coffin is a magical dagger. Also in this room, against the eastern wall, are three small golden chests, each chest are resting on a pressure plate so if they are picked up or moved small poisoned darts shoot from the west wall. Inside the chests are #1, a bag of emeralds, #2, 1000gp, #3, a small golden statue.