

APPENDIX

TREASURE TYPES

Treasure Type	1,000's of Copper	1,000's of Silver	1,000's of Electrum	1,000's of Gold	100's of Platinum	Gems	Jewelry	Maps or Magic
A	1-6 :25%	1-6 :30%	1-6 :35%	1-10:40%	1-4 :25%	4-40 :60%	3-30:50%	Any 3: 30%
B	1-8 :50%	1-6 :25%	1-4 :25%	1-3 :25%	nil	1-8 :30%	1-4 :20%	Sword, armor, or misc. weapon: 10%
C	1-12:20%	1-6 :30%	1-4 :10%	nil	nil	1-6 :25%	1-3 :20%	Any 2: 10%
D	1-8 :10%	1-12 :15%	1-8 :15%	1-6 :50%	nil	1-10 :30%	1-6 :25%	Any 2 plus 1 potion: 15%
E	1-10: 5%	1-12 :25%	1-6 :25%	1-8 :25%	nil	1-12 :15%	1-8 :10%	Any 3 plus 1 scroll: 25%
F	nil	1-20 :10%	1-12:15%	1-10:40%	1-8 :35%	3-30 :20%	1-10:10%	Any 3 except swords or misc. weapons, plus 1 potion & 1 scroll: 30%
G	nil	nil	nil	10-40:50%	1-20:50%	5-20 :30%	1-10:25%	Any 4 plus 1 scroll: 35%
H	5-30:25%	1-100:40%	10-40:40%	10-60:55%	5-50:25%	1-100:50%	10-40:50%	Any 4 plus 1 potion & 1 scroll: 15%
I	nil	nil	nil	nil	3-18:30%	2-20 :55%	1-12:50%	Any 1: 15%
J	3-24 pieces per individual	nil	nil	nil	nil	nil	nil	nil
K	nil	3-18 pieces per individual	nil	nil	nil	nil	nil	nil
L	nil	nil	2-12 pieces per individual	nil	nil	nil	nil	nil
M	nil	nil	nil	2-8 pieces per individual	nil	nil	nil	nil
N	nil	nil	nil	nil	1-6 pieces per individual	nil	nil	nil
O	1-4 :25%	1-3 :20%	nil	nil	nil	nil	nil	nil
P	nil	1-6 :30%	1-2 :25%	nil	nil	nil	nil	nil
Q	nil	nil	nil	nil	nil	1-4 :50%	nil	nil
R	nil	nil	nil	2-8 :40%	10-60:50%	4-32 :55%	1-12:45%	nil
S	nil	nil	nil	nil	nil	nil	nil	2-8 potions: 40%
T	nil	nil	nil	nil	nil	nil	nil	1-4 scrolls: 50%
U	nil	nil	nil	nil	nil	10-80 :90%	5-30:80%	1 of each magic excluding potions & scrolls: 70%
V	nil	nil	nil	nil	nil	nil	nil	2 of each magic excluding potions & scrolls: 85%
W	nil	nil	nil	5-30:60%	1-8 :15%	10-80 :60%	5-40:50%	1 map: 55%
X	nil	nil	nil	nil	nil	nil	nil	1 misc. magic plus 1 potion: 60%
Y	nil	nil	nil	2-12:70%	nil	nil	nil	nil
Z	1-3 :20%	1-4 :25%	1-4 :25%	1-4 :30%	1-6 :30%	10-60 :55%	5-30:50%	Any 3 magic: 50%