




Swords & Wizardry


PLAYER NAME


ATTRIBUTE SCORES


STR  MELEE TO-HIT, MELEE DAMAGE

DEX  MISSILE TO-HIT, AC MODIFIER

CON  HIT POINTS

INT  LANGUAGES, BONUS 1ST LEVEL SPELLS

WIS  EXPERIENCE, BONUS 1ST LEVEL SPELLS

CHA  HIRELINGS, LOYALTY

SPECIAL ABILITIES

MONEY AND TREASURE

CHARACTER NAME


DISTINCTIVE TRAITS

RELIGION OR PATRON DEITY

SAVING THROW

SAVING THROW AND MODIFIERS 

ARMOR CLASS

ARMOR, SHIELD, AND MISC. 

TO-HIT BONUS

MELEE MISSILE

WEAPONS

ITEMS AND EQUIPMENT

CLASS AND LEVEL

RACE AND ALIGNMENT

AGE AND GENDER

EXPERIENCE

HIT POINTS

TOTAL _____

LANGUAGES

SPELLS
